Meeting week 4: 01/03/2022

Present: everyone  
Chairman: Evan  
Note-taker: Vic

# Last weeks individual work

* Piotr: made design on Figma and started translating the designs to Scene Builder
* Gijs: not as much as he liked
* Jarno: started on the backend, this includes both working on the endpoints and the classes
* Bogdan: made some xml scenes and tried to add interactivity, after the he helped with the backend
* Evan: worked on the endpoints and wrote the conclusion of the HCI-report
* Vic: made some scenes and experimented with interactivity of scenes
* (Almost) Everyone: completed the information literacy module

# HCI-report feedback

* Title page
* Label figures and graphs and refer to them in the text
* Write in the past tense
* Include link to original scenes in the introduction
* Include link to the final mock-up of the scenes in the conclusion
* Bullet-point list of what we had the experts do
* Results have to be more specific (include the heuristic)
* Explain how we got to the severity and probability
* Put solutions in the conclusion
* Remove questions from the conclusion

# GitLab feedback

* Everyone has to comment (on merge requests)
* If we discussed on another channel you have to mention that and give some bullet points
* Use board and assign people to issue’s
* Put a comment when closing issue’s
* Just put everything (including random documents) on GitLab so the TA can see what we are working on
* We have to make the issues smaller so one person can do it in one session
* Add weights/time to issues

# Other advice from the TA

* Testing
  + We have to discuss who will test and how much we will test
  + Frontend can just test the methods and can ignore interactions with the screen
  + Everything needs to be tested, especially on the backend
* We need separate classes for endpoints
* Object mappers convert java to JSON (more ways but stay consistent)
* Everything can be public

# Varia

* We will drop the development branch
* During the midterm week we may work less but we still have to do something
* Vic will finish the scenes, Piotr will work on interactivity
* Feedback on classes
  + Score can be in user
  + Time can be in user as well?
  + We have to make the list more comprehensive
* Piotr and Vic stay on frontend
* Vic, Bogdan and Gijs will search for the activities
* Piotr, Evan and Jarno will finalise the HCI-report
* Keep the work divided, no-one should do to much or it can create a bad look for the others

# Feedback for each other

* For Piotr:
  + Positive 🡪 great work on design
  + Negative 🡪 try to get more involved during the meetings
* For Gijs:
  + Negative 🡪 try to get more involved during the meetings
* For Evan:
  + Positive 🡪 great work on the HCI-report
    - good work on the initiative during meetings
* For Jarno:
  + Positive 🡪 good work on the initiative during meetings
* For Vic:
  + Positive 🡪 good work on the initiative during meetings

# Deadlines

* HCI (final version)
* Activities in Activity bank
* Buddy check (next week)
  + There will be a box where you can give feedback only lecturers can see

# Future meetings

* Thursday 10:00 – meet with another group (HCI report)

# Roles for the next Tuesday meeting with the TA

* Chairman: Gijs
* Note-taker: Jarno